

**Date Adopted**

**Committee**

March 4, 2020

Public Safety

**RESOLUTION OF THE BOARD OF CHOSEN FREEHOLDERS ACCEPTING AND EXECUTING A GRANT FOR THE SALEM COUNTY SHERIFF'S OFFICE FROM THE NEW JERSEY DEPARTMENT OF LAW AND PUBLIC SAFETY FOR BODY ARMOR REPLACEMENT FUND (BARF) PROGRAM GRANT FUNDING**

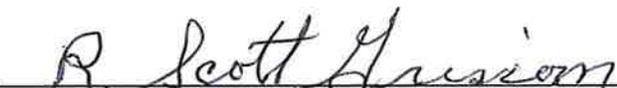
**WHEREAS**, the Board of Chosen Freeholders ("Board") recognizes a continuing need to assist the Sheriff's Office, the New Jersey Department of Law and Public Safety ("Department") and law enforcement in offsetting the costs of purchasing body vests for law enforcement officers; and

**WHEREAS**, the Department has approved a grant application from the Salem County Sheriff's Office for the Body Armor Replacement Fund (BARF) Grant Program in accordance with the grant acceptance letter on file with the Clerk of the Board; and

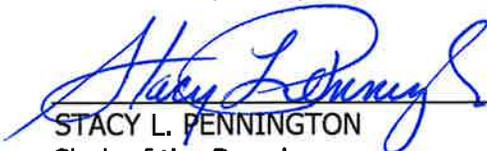
**WHEREAS**, the Board recognizes the grant reimbursement is for a five-year period from January 1, 2019 to December 31, 2023 with total funding of \$18,378.05.

**NOW THEREFORE, BE IT RESOLVED** by the Board of Chosen Freeholders of the County of Salem that:

1. The project grant on file with the Clerk of the Board is approved and accepted.
2. The County Sheriff, the Chief Finance Officer, the Project Contact person from the Sheriff's Office, as well as any other necessary parties, are hereby authorized and directed to execute all project grant documents provided by the Division.
3. Five fully executed copies of this resolution shall be provided to the County Sheriff forthwith.

  
 R. SCOTT GRISCOM, Deputy Freeholder Director  
 Chair, Public Safety Committee

I hereby certify the foregoing to be a true resolution adopted by the Board of Chosen Freeholders of the County of Salem on March 4, 2020.

  
 STACY L. PENNINGTON  
 Clerk of the Board

FREEHOLDER	RESOLUTION MOVED	RESOLUTION SECOND	AYE	NAY	ABSTAIN	ABSENT
G. Ostrum, Jr.		✓	✓			
C. Hassler						✓
L. Ware						✓
R.S. Griscom	✓		✓			
B. Laury			✓			

✓ Indicates Vote

Department Initials \_\_\_\_\_